

# AIT-Rescue

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# Agenda

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1. Problem we worked on with the new rule
2. The strategy that we applied to address the problem.
3. A concrete example of our strategy.

# Search for Civilians

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## Purpose

To assign the proper number of Ambulance Teams to every damaged civilian, in proper order.

## Require

Ambulance Teams must effectively search for and rescue civilians.

**It isn't easy to decide the search order**

# What Fire Brigade can do

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Ambulance Team

Fire Brigade



*Rescue*



*Load*



*Unload*



# Searching based on Civilian Voices

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## Strategy overview

Civilian locations can guess from voice

- Civilian's HELP/OUCH notify by voice
- Sender's information inhere in voice
- Candidate buildings are narrowed down
- Priority search

# Searching based on Civilian Voices

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### Strategy details

1. An Ambulance Team hears a voice crying for help.
2. It regards all buildings within the hearing range as the candidates for civilian saves.
3. The same civilian is heard again at a different position by the Ambulance Team.
4. The civilian candidate buildings are narrowed down.

# Fire Brigade only use *Rescue* command

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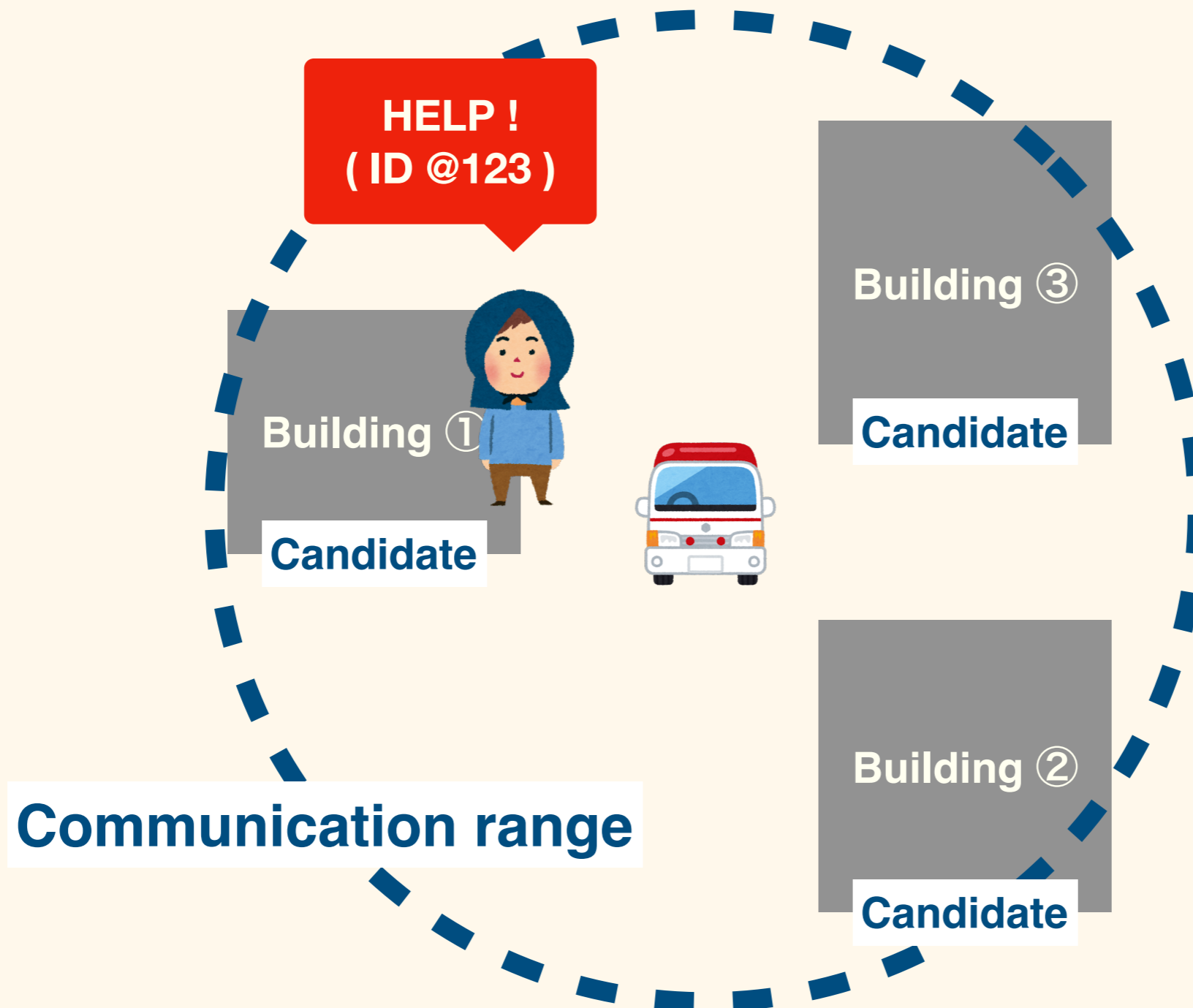


1. *Rescue* a civilian
2. *Load* a civilian
3. Getting civilian to the Refuge
4. Unload a civilian
5. Search other civilians



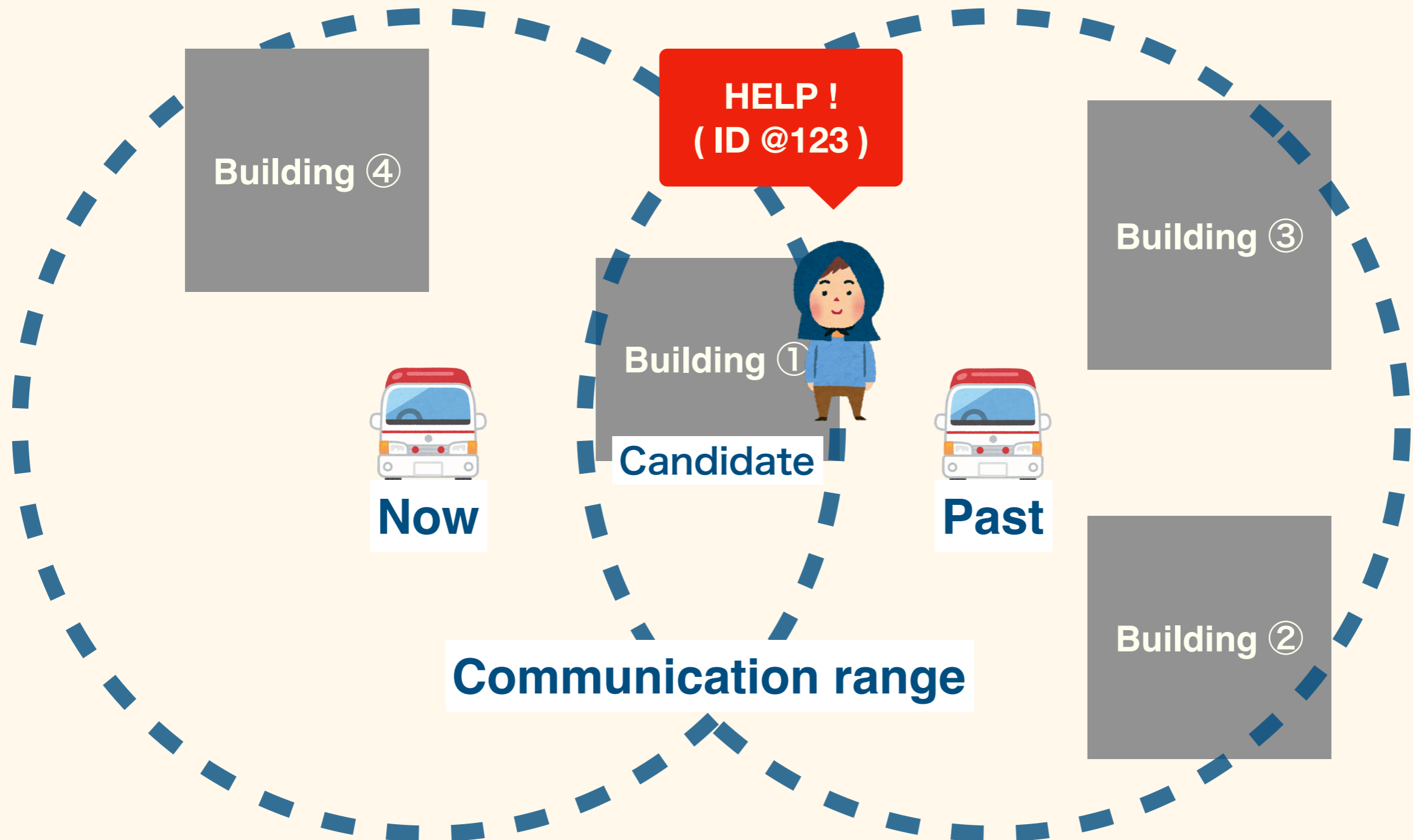
1. *Rescue* a civilian
2. Leave a building
3. Search other civilians

# Guessing the civilian's location





# Guessing the civilian's location



**Thank you for your attentions!**